CHARACTER RECORD SHEET

IDENTITY: *Rampart*　　　　　**SIDE:** *Good*

NAME: *Jason Rollins*　　**SEX:** *Male*　　**AGE:** *24 (49)*　　**WEIGHT:** *594* lbs

EXPERIENCE:　　　　**LEVEL:** *1*　　**TRAINING:** *Intelligence: taking classes at ECU*

POWERS:　　　　**INVENTING:** *Streamlined Visor: Telescopic and Nightvision*

Armor A2: (ADR 99) Heal 18 ADR per night. The character's increased weight has no effect on hit points or agility.

Adaptation: Resist effects of hostile environments, etc. PR 1 per hour. Not useable as a Defense on the Combat Chart.

Heightened Strength B: +23

Flight: 432 miles per hour. PR = 1 per hour

Weakness Detection: Use one Action to determine target's combat style, range = 1". Add +5 to hit combat bonus.

- character may determine targets 'weakness' with successful Tactics skill roll.

STRENGTH: *36*	**CARRYING CAPACITY:** *14,213* lbs	**BASE HTH DAMAGE:** *2d10*
ENDURANCE: *12*	**HEALING RATE:** *3.6*	
AGILITY: *15*	**ACCURACY MODIFIER:** *+2*	**DAMAGE MODIFIER:** *+1*
INTELLIGENCE: *14*	**DETECT HIDDEN:** *10* %	**DETECT DANGER:** *14* %
CHARISMA: *16*	**REACTION FROM GOOD:** *+2*	**REACTION FROM EVIL:** *-2*
BASIC HITS: *12*	**HIT MOD.(** *2.8* **) (** *1.4* **) (** *1.6* **) (** *1.1* **)=** *6.899*	

HIT POINTS (*28* **):** *HP modifer for 'basic hits' (4) is determined from his original weight of 200 lbs.*

POWER (*77* **):** *1st Weakness: loses 3d10 power points if uses / made to use Dimensional Travel or Teleport.*

MOVEMENT RATES: Ground: *63* 　*2nd Weakness: -20% skill roll when operating new digital technology.*

INVENTING POINTS: *1.4*　**IPs USED:**　**INVENTING:** *42* %

CASH: $ *undetermined amount of backpay due to MIA status*

ORIGIN AND BACKGROUND: *During a combat mission he was forced to fly his F-16 through an artificially created event horizon, 25 years later he reappeared through another wormhole with all his powers but no memories.*

LEGAL STATUS: *ex- U.S. Air Force captain, legal U.S. citizen.*

(SECURITY CLEARANCE = 　**)** *Operation: Tartarus Valley (1987)*
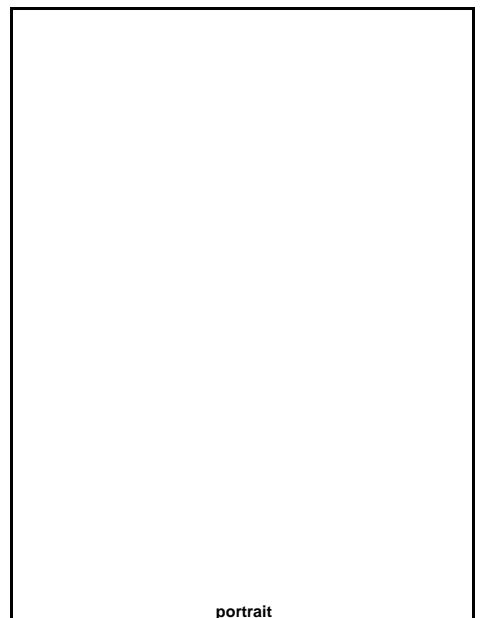
OTHER INFORMATION:

Knowledge: Aerospace Engineering, Military Studies, and the U.S. Air Force.

Skills: Piloting, Navigation, Survival, Command, Leadership, and Tactics.

Skills: Combat First Aid, Observation, and Sign Language.

Knowledge: BSI Operations and a Contact within the agency's STOP teams.

- tries to make himself available as an Op-For and other BSI request.

portrait